| W | Topic | Curriculum objective |
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| 1 | Place value ideas | - To count in multiples of 6, 7, 9, 25 and 1000. <br> - To find 1000 more or less than a given number. <br> - To count backwards through zero to include negative numbers. <br> - To recognise the place value of each digit in a four-digit number (thousands, hundreds, tens, and ones). <br> - To order and compare numbers beyond 1000. <br> - To identify, represent and estimate numbers using different representations. <br> - To round any number to the nearest 10,100 or 1000 . <br> - To solve number and practical problems that involve all of the above and with increasingly large positive numbers. |
| 2 | Mental addition and subtraction and measures (use measures as a context for problems) | - To estimate and use inverse operations to check answers to a calculation. <br> - To solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why. <br> - To estimate, compare and calculate different measures, including money in pounds and pence. |
| 3 | Written addition and subtraction and measures | - To add and subtract numbers with up to four digits using the efficient written methods of columnar addition and subtraction where appropriate. <br> - To estimate and use inverse operations to check answers to a calculation. <br> - To solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why. |
| 4 | Mental and written multiplication and division | - To recall multiplication and division facts for multiplication tables up to $12 \times 12$. <br> - To use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1 ; dividing by 1 ; multiplying together three numbers. <br> - To recognise and use factor pairs and commutativity in mental calculations. <br> - To multiply two-digit and three-digit numbers by a one-digit number using formal written layout. <br> - To solve problems involving multiplying and adding, including using the distributive law and harder multiplication problems such as which $n$ objects are connected to $m$ objects. |
| 5 | Fractions | - To count up and down in hundredths; recognise that hundredths arise when dividing an object by a hundred and dividing tenths by ten. <br> - To solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number. <br> - To recognise and show, using diagrams, families of common equivalent fractions. <br> - To add and subtract fractions with the same denominator. |
| 6 | Area and perimeter of rectilinear shapes and capacity | - To convert between different units of measure (kilometre to metre; hour to minute). <br> - To measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres. <br> - To find the area of rectilinear shapes by counting. <br> - To estimate, compare and calculate different measures, including money in pounds and pence. |
| Assess and review |  | - To assess the half-term's work. |

